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//Sprites
var background = createSprite(200, 200);
background.setAnimation("abstract_08_1");
var blue = createSprite(200, 200);
blue.setAnimation("animation_1");
blue.visible = false;
var ooh = createSprite(198, 339);
ooh.setAnimation("happy_critter_1");
ooh.scale = 0.4;
ooh.visible = false;
var person = createSprite(264, 298);
person.setAnimation("blue_dress_hands_in_front_1");
person.scale = 0.5;
person.visible = false;
var yum = createSprite(265, 300);
yum.setAnimation("sticker_13_1");
yum.scale = 0.3;
yum.visible = false;
var sticker = createSprite(332, 137);
sticker.setAnimation("sticker_19_1");
sticker.scale = 0.3;
var mingo = createSprite(344, 321);
mingo.setAnimation("flamingo_1");
mingo.scale = 0.5;
mingo.visible = false;
var crature = createSprite(115, 345);
crature.setAnimation("crowned_creature_1");
crature.scale = 0.2;
crature.visible = false;
var duck = createSprite(329, 336);
duck.setAnimation("mallard_1");
duck.scale = 0.3;
duck.visible = false;
var bunny = createSprite(158, 353);
bunny.setAnimation("bunny1_go_1");
bunny.scale = 0.4;
bunny.visible = false;
var bunny2 = createSprite(158, 353);
bunny2.setAnimation("bunny1_jump_1");
bunny2.scale = 0.4;
bunny2.visible = false;
var animal = createSprite(163, 102);
animal.setAnimation("cuteanimals_octopus_1_copy_1");
animal.scale = 0.3;
animal.visible = false;
var present = createSprite(163, 102);
present.setAnimation("vdayemoji_16_1");
present.scale = 0.4;
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present.visible = false;
var notcupcake = createSprite(88, 350);
notcupcake.setAnimation("popsicle2_1");
notcupcake.scale = 0.2;
notcupcake.visible = false;
var giraffe = createSprite(174, 292);
giraffe.setAnimation("giraffe_1_1");
giraffe.scale = 0.7;
var star = createSprite(324, 76);
star.setAnimation("creature_05_1");
star.scale = 0.1;
star.visible = false;
var type = createSprite(281, 227);
type.setAnimation("Screenshot_2021-10-28_9.47.24_AM-removebg-preview.png_1");
type.scale = 1.5;
var type2 = createSprite(384, 187);
type2.setAnimation("text.2");
type2.scale = 1;
type2.visible = false;
function draw() {

star.rotation = star.rotation + 3;
//visible/if statement
if (mousePressedOver(sticker)) {
    background.setAnimation("animation_1");
    background.scale = 100000000;
    sticker.visible = false;
    mingo.visible = true;
    crature.visible = true;
    giraffe.x = 59;
    duck.visible = true;
    person.visible = true;
    yum.visible = true;
    bunny.visible = true;
    present.visible = true;
    animal.visible = true;
    ooh.visible = true;
    notcupcake.visible = true;
    star.visible = true;
    type.visible = false;
    type2.visible = true;
}
if (keyDown("up")) {
    bunny.setAnimation("bunny1_jump_1");
} else {
    bunny.setAnimation("bunny1_go_1");
}
if (mousePressedOver(present)) {

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    present.visible = false;
    animal.visible = true;
  }
  if (keyDown("space")) {
    var confetti = createSprite(randomNumber(6, 400), randomNumber(6, 400));
    confetti.setAnimation("animation_2");
  }
  if (mousePressedOver(sticker)) {
    text.visible = false;
  }
  drawSprites();
  //text
  fill("black");
  textSize(25);
  textFont("cursive");
  text("HAPPY BIRTHDAY!", 22, 24);
  fill("green");
  stroke("lime");
  rect(0, 396, 200000000, 2000000);
  textFont("cursive");
  fill("dark yellow");
  noStroke();

}
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